



**RAPHAEL
GERVAISE**

**GAME PRODUCER
AGILE CONSULTANT**



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EXPERTISE

PRODUCTION

Identify product value to maximise efficiency
Organise information to improve decision making
Facilitate transitioning to iterative development
Define, implement and consolidate production assets
Adapt processes to product phases and life-cycle

MANAGEMENT

Analyse risks and establish mitigation solutions
Prioritise objectives and calibrate deliveries
Track and report progress to predict completion
Manage and coordinate development teams
Recruit technical roles and specify job postings

CAREER

Since 2015



SELF EMPLOYED, HUNGARY

Game Producer and Independent Developer

2004 - 2015



FRONTIER DEVELOPMENTS PLC., UNITED KINGDOM

Lead Producer (company technology : engine, tools, platforms)
Technical Producer, Lead Producer (games)
Programmer, Lead Programmer (games)

2000 - 2003



ÉCOLE SUPÉRIEURE EN SCIENCES INFORMATIQUES, FRANCE

MSc in computer science ; 1:1* First class honours

KNOWLEDGE

PRODUCTION & MANAGEMENT

Agile development Scrum, Kanban, Lean SD	●●●● Expert
Traditional development Waterfall, V-model	●●●● Expert
Production software Jira, Hansoft, Project	●●●● Expert
Production assets Roadmaps, staffing plans, wbs	●●●● Expert
Office software Office, Slack, Wiki	●●●○ Advanced
Other Versioning (git, svn), UML	●●○○ Intermediate

DEVELOPMENT ENVIRONMENTS

In-house engines Cobra, Phaser, etc.	●●●○ Advanced
2D game creation tools Construct, GameMaker	●●○○ Intermediate
3D game creation tools Unity, Unreal, Godot	●○○○ Notions
Desktop platforms Windows, Linux, MacOS	●●●○ Advanced
Web publishing HTML5	●●○○ Intermediate
Other Consoles, mobiles, VR/AR	●○○○ Notions

ABOUT ME



Date of birth : 26/01/1981, 37 y.o.



Nationality : French



Location : Budapest, Hungary



Myers-Briggs Type Indicator : INTJ

PROFILE

A passionate and hardworking Game Producer with 15 years of industry experience and a broad range of skills in management and development.

I use my expertise of iterative methodologies to design project-specific solutions, optimise efficiency and ensure smooth product deliveries.

LANGUAGES

English : Fluent (speaking, reading, writing)

French : Native (speaking, reading, writing)

Hungarian : Beginner

PERSONAL QUALITIES

Clear communication
Genuinely pragmatic
Efficient team worker
Extremely organised

ACTIVITIES & INTERESTS

Swim several kilometres multiple times a week
Play cooperative online/board games regularly
Enjoy learning : languages, music, science

EXPERIENCE



Elite : Dangerous
Technical Producer

The Outsider
Lead Producer

Tales f. Deep Space
Technical Producer

LostWinds
Technical Producer

Zoo Tycoon
Technical Producer

RCT3 Soaked!
Programmer

Wallace & Gromit
Programmer



His Dark Materials
Programmer

Callisto
Programmer

Time Fighters
Consultant

Country Home
Indie creation

Relic
Indie creation

Parasite
Indie creation

House of Correction
Indie creation